# Enterprising heroes – Disney Stories Te Māori

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<th>ACTIVITY OVERVIEW</th>
<th>SUGGESTED TEACHING AND LEARNING SEQUENCE</th>
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| In this activity students will read one of the picture books Rapu I A Nemo, Aladdin, Ho Lilo rāua ko Stitch in a whole class guided reading session. They will discuss the actions of the main character/s in the story and explore how this character/s applied a range of enterprising attributes that changed their life. The purpose of this activity is to highlight to students what the enterprising attributes look like in action. The students will see how the characters face challenges in their lives and set out to resolve them! It is hoped that students will transfer the skills/strategies learnt here to future Education for Enterprise units. | 1. The teacher reads the story to the class. The students discuss and list the actions that the lead characters took to change their lives.  
2. The teacher shows students the list of enterprising attributes and students work in groups to identify which attributes the character/s applied in the story. The students need to be able to justify their decisions by providing evidence their character’s actions, eg: ‘Aladdin identified and recruited resources when he …’. NB: For some class levels, students may need to work with the itemised vocabulary first and then make connections to the enterprising attributes and key competencies.  
3. Students write a sentence that describes the application of five of the words in the vocabulary list in the context of the story. For example: Nemo demonstrated initiative when he…. Aladdin used resources when he…  
4. Students compare their character’s enterprising attributes with another favourite book character. |

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| - Describe how the characters apply a range of enterprising attributes in the story being read. | Reflective questions/discussion | 1. What were the risks for their characters?  
2. Who were the characters that supported the key character in the story? Identify some of the narrative or pictures in the book that support this statement and explain how this was beneficial to the main character.  
3. How was the character able to change their life, and that of other characters in the story? |
| - Students will use Te Māori in their discussions. | Key competencies and enterprising attributes to consider. A selection from: | Thinking  
Generating, identifying and assessing opportunities  
Generating and using creative ideas and processes  
Identifying, assessing and managing risks  
Managing Self  
Using initiative and drive  
Negotiating and influencing  
Matching personal goals and capabilities to an undertaking  
Relating to others  
Working with others and in teams  
Participating and Contributing  
Identifying, recruiting and managing resources  
Planning and organising  
Being flexible and dealing with change  
Using Language, Symbols and Texts  
Collecting, organising and analysing information  
Communicating and receiving ideas and information |

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<th>RESOURCES</th>
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| Rapu I A Nemo  
Aladdin  
Ho Lilo rāua ko Stitch | VOCABULARY FOR THE LANGUAGE WHEEL | Teacher selects a list of words from the supporting Māori resources. NB: The context for these words is Education for Enterprise’s set of enterprising attributes and this activity. |
| Māori Language Resources, project completed by KCSSM Consultancy Solutions on behalf of the Ministry of Education.  
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See Appendix 7 – Suggested answers – Disney Heroes | |

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Accessed from Education for Enterprise website: [http://education-for-enterprise.tki.org.nz](http://education-for-enterprise.tki.org.nz)