**ACTIVITY OVERVIEW**

In this activity students will view part or the entire movie ‘Chicken Run’.

The purpose of the activity is for students to identify a range of enterprising attributes exhibited by a number of characters and explain how they helped them in various situations.

In completing this activity, students should recognise that enterprising attributes are part of our everyday lives as we work and live with others, and solve problems and challenges.

*NB: Chicken Run is just one suggestion for this lesson plan, many other movies/DVDs could be used to achieve the same result.*

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**SUGGESTED TEACHING AND LEARNING SEQUENCE**

1. The teacher explains that the students are going to view a movie/DVD to help them learn about enterprising attributes and how they help us in our everyday lives.

2. The teacher records the enterprising attributes to be introduced on the board (see list below) and leads a discussion about what these may look like.

3. The students watch the movie.

4. After the movie, students work in pairs or threes, using a template sheet of the enterprising attributes to record their ideas and observations on how the characters used each enterprising Attribute.

5. Students share their observations with the class and discuss the following questions:
   - Give me an example of when an attribute from the thinking competency was used.
   - Highlight a time when the characters showed initiative (the word initiative may need to be defined).
   - Which enterprising Attribute did the rooster Rocky use to the best effect?
   - What was enterprising about Mr and Mrs Tweedy’s business?
   - What did Ginger do to build team work?
   - Give an example of when ..................... (any of the focus enterprising attributes) was used?
   - In what ways did the chickens generate and use creative ideas and processes?
   - What were the risks involved for the chickens? Classify them into two types (risks of staying; risks of going).
   - Which character do you admire the most for their enterprising behaviour? Why?

6. Answers are displayed on a chart and used as a reference during future enterprising lessons.

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**LEARNING OUTCOME/S**

Students will be able to:

- Identify and describe the enterprising attributes being demonstrated by the characters in the movie.
- Reflect on how these attributes can help them to be more successful in their everyday lives.

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**RESOURCES**

A suitable movie/DVD in which the characters display a number of enterprising attributes in a range of contexts.

A template of the enterprising attributes to be focussed on for the students to use.

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**Reflective questions/discussion**

1. How might using the enterprising attributes in your environment help you to be more successful?

2. Throughout the movie there were many examples of enterprise being used both for positive and negative purposes. Which attribute do you think was the most influential in the chickens’ success?

3. What are some of the big ideas we have learnt in this activity that we can use in other activities?

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**Key Competencies and enterprising attributes to consider:**

**Thinking**

Generating and using creative ideas and processes

Identifying, assessing and managing risks

Identifying solving and preventing problems

**Relating to Others**

Working with others in teams

Negotiating and influencing

**Participating and Contributing**

Identifying, recruiting and managing resources & Planning and organising

**Using Language, Symbols and Text**

Collecting, organising and analysing information

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**VOCABULARY FOR THE LANGUAGE WHEEL**

Contributing

Managing

Creative

Resourceful

Organising

Participating

Planning

Process

Teams

Risk

*NB: The context for these words is Education for Enterprise’s set of enterprising attributes and this activity.*